

# Humanitarian Helicopter – review

[Piotr Berent](#) hcgamer.pl 2014-11-23 14:33 **Score 7 / 10**

**When roaming the grounds of this year's Poznan Game Arena, my interest aroise in the company box with a sign "Peaceful Games Cezary Zaremba", in it three positions of an interesting looking game for children (as in the beginning I thought). Humanitarian Helicopter is in fact a skill game being brilliant in its simplicity. And to tell about her that it is in retro style, is definitely not enough.**

The game is trivial - just take the role of a helicopter pilot to bring aid to the people in need. It was not anything fancy, but the game captivates with its simplicity and boldly could be the title for the youngest players. Although the title does not offer graphics on the level of JuJu, but it makes it up in gameplay. Unfortunately when I ran it on my computer, my five year old daughter asked, "what is it?" And soaked, sometimes just asking for help with the more difficult levels. There are 50 levels in the game, and each of them has 3 levels of difficulty. Levels have their certain historical conditioning - each of which is associated with the selected earthquakes which actually took place in the period 1933-2014 in the areas of California.

As a volunteer Zario, the pilot of a helicopter, you take up the challenge of saving human survivors of the earthquake and to provide them with food. Rescue all the survivors and provide assistance to all needy ends the level. In the game there is no competition, there is no time limit (although the game notes record time to complete the level), and most importantly - the main thing is to help other people.

The levels are thought out and well designed, gradually increasing the level of difficulty in maneuvering between buildings and walls. Obstacles encountered on the way, both on land (trees and bears) and in the air (birds and debris?!?) Steer clear, as they cause damage to your helicopter (you can fix it in special points on each level). Another difficulty is the wind, which disrupts flight packs discharged. Sometimes you have to find the key hidden somewhere on the map, to get to the needy that are behind closed doors. One of the options the game is also creating your own levels.

In the game, I found only two minor shortcomings. During the game you will see some graphical glitch, though they do not affect gameplay, "only" stinging in the eyes. The second flaw is to remove obstacles (debris) with the helicopter. Apparently nothing, but it is worth noting that this debris levitates in the air. It is possible that it was a deliberate plan, but I don't see logic here.

Humanitarian Helicopter is a game that I can safely recommend to anyone. Simple rules, simple and fun gameplay - and its straight from Poland. At the manufacturer's website you can find the demo, and you can possibly purchase your copy. Meanwhile, I finish discussing the game and I'm going to help the survivors. *[Peter Berent]*

**Pros:** + interesting topic + for everyone + non-violence + calming game

**Cons:** – levitating debris – glitches – graphics could be a tad better